

**POST HANDGUN QUALIFICATION COURSE**  
**From 2012 POST Manual from Qualification Course Section H**  
*Effective date 03-01-2012*

**Course Information:**

- A. Targets: The target used for final qualification will be those targets used by the academy/agency during training and must be representative of a normal size human torso.

This qualification course is a pass/fail course and all rounds must be fired and must be on the silhouette (not within a scoring ring) to pass. The head shot must be in the head above the neckline of the target and as a stipulated shot, must be in the head of the target to count. Failure to accurately place the head shot in the head will result in a DNQ. Any rounds not accounted for on the target will result in a DNQ.

- B. Arrangement: The course may be shot on one single target or two targets at the agency or academy's discretion. If two targets are used they must be a minimum of 1 foot apart, maximum of 3 feet apart from their closest edge. It will be at the discretion of the agency or academy on how many rounds are fired at each target.
- C. General: At the discretion of the instructor alibis are allowed for immediate action malfunctions.
1. The course must be fired in the given order. All rounds **MUST** be fired exactly as described and within the time parameters for each stage. Failure to fire all 25 rounds as described will result in a "Does Not Qualify" (DNQ).
  2. Verbal challenges are optional, verbiage and usage is at the academy/agency discretion.
  3. "Draw" is defined as starting with the weapon in a secured holster.
  4. "Ready" is defined as the muzzle of the weapon pointed below the target with the trigger finger outside the trigger guard and indexed along the side of the slide/frame.
  5. "Cover" is defined by the facilities available at the range and according to the instructions of the instructor, but must use an actual barricade/barrel/object.
  6. There are no alibis for failure to obtain time limits.
  7. Cuffing may be done with actual handcuffs OR with a similar size object (block of wood, empty 50 round ammo box, etc.).
  8. "Head shot" is defined as the head above the neckline. A "no shoot" on the head shot is a DNQ.
  9. The flashlight in Stage 4 must be handheld and will be in addition to a pistol mounted light. The student must use an acceptable handheld flashlight method for qualification as taught in the firearms program.
  10. Ammunition management is the shooter's responsibility.

D. COURSE

STAGE	DISTANCE	# ROUNDS	TIME	POSITION
1	3 yd. line	2 body	4 sec.	Standing, holstered, centered Draw & fire while taking 1 step right
		2 body	4 sec.	Standing, holstered, centered Draw & fire while taking 1 step left
2	7 yd. line	3 body	5 sec.	Standing, ready Fire while advancing to 3 yd. line
3	1 yd. line	2 body	4 sec.	Standing, holstered, simulating cuffing Draw & fire while taking 3 steps to the rear
4	5 yd. line	2 body	3 sec.	Standing, ready, with handheld flashlight in support hand
		2 body	3 sec.	Standing, ready One hand, strong hand only
5	7 yd. line	2 body	6 sec.	FAILURE TO FIRE Empty chamber, loaded magazine Standing, holstered 1 step right or left while clearing
6	10 yd. line	2 body 1 body	8 sec.	LOCK BACK – COMBAT RELOAD Loaded chamber, 1 round in magazine Standing, at a ready position Fire two rounds then take 1 step right or left while reloading After reloading, fire third round
7	15 yd. line	2 body	15 sec.	DOUBLE FEED Standing, ready 1 step left or right while clearing, kneel if cover is available
8	25 yd. line	2 body	15 sec.	Standing, holstered Position of choice – standing or kneeling while using cover When done firing, perform tactical reload (tactical reload not timed)
9	1 yd. line	2 body 1 head	5 sec.	Standing, holstered 2 shots to the body and 1 shot to the head while taking 3 steps to rear

TOTAL NUMBER OF BODY SHOTS: 24  
TOTAL NUMBER OF HEAD SHOTS: 1  
TOTAL NUMBER OF ROUNDS FIRED: 25

REQUIRED NUMBER OF ROUNDS ON SILHOUETTE TO QUALIFY: **25**

## **EXPLANATION OF EACH STAGE OF FIRE**

Stage 1, 3 yards	The shooter stands in front of target with the weapon loaded, charged and secured in the holster. On the command to fire the shooter draws while taking 1 step to the right and fires 2 rounds to the body of the target. Time allowed is 4 seconds. The shooter stands in front of target with the weapon loaded, charged, and secured in the holster. On the command to fire, the shooter draws while taking 1 step to the left and fires 2 rounds to the body of the target. Time allowed is 4 seconds.
Stage 2, 7 yards	The shooter stands in front of the target with the weapon loaded, charged, and at the ready position. On the command to fire the shooter fires 3 rounds to the body while advancing to the 3 yard line. The time allowed is 5 seconds.
Stage 3, 1 yard	The shooter stands in front of the target with the weapon loaded, charged, and secured in the holster. The shooter will simulate handcuffing by having handcuffs in one hand with the other hand out in front ready to defend. On the command to fire, the shooter will drop the handcuffs, draw, assume a two handed shooting position, and fire 2 rounds to the body while taking 3 steps to the rear. Time allowed is 4 seconds.
Stage 4, 5 yards	The shooter stands in front of the target with the weapon loaded, charged, and at the ready position with the flashlight held in the support hand. On the command to fire, the shooter will fire 2 rounds to the body using an acceptable handheld flashlight method. Time allowed is 3 seconds. The shooter stands in front of the target with the weapon loaded, charged, and at the ready position. On the command to fire, the shooter will fire 2 rounds to the body one handed, strong hand only. Time allowed is 3 seconds.
Stage 5, 7 yards	<p>PRIOR TO BEGINNING THIS STAGE, WEAPON WILL BE CONFIGURED SO THAT THE CHAMBER OF THE WEAPON IS EMPTY WITH A LOADED MAGAZINE SEATED IN THE WEAPON.</p> <p>The shooter stands in front of the target with the weapon secured in the holster. On the command to fire, the shooter will draw and attempt to fire the weapon. The shooter will apply immediate action while stepping to the left or right (direction will be determined by the lead instructor) and fire 2 rounds to the body. Time allowed is 6 seconds.</p>
Stage 6, 10 yards	<p>PRIOR TO BEGINNING THIS STAGE, THE WEAPON WILL BE CONFIGURED SO THAT THE CHAMBER IS LOADED WITH ONLY 1 ROUND IN THE MAGAZINE (THIS WILL ENSURE THE SLIDE WILL LOCK BACK TO THE REAR AFTER FIRING 2 ROUNDS).</p> <p>The shooter stands in front of the target with the weapon loaded, charged, and held at a ready position. On the command to fire, the shooter will draw and fire 2 rounds to the body. After the slide locks to the rear, the</p>

shooter will perform a combat reload while stepping to the right or left (direction will be determined by the lead instructor) and fire 1 round to the body. Time allowed is 8 seconds.

Stage 7, 15 yards

PRIOR TO BEGINNING THIS STAGE, THE WEAPON WILL BE CONFIGURED SO THAT THE WEAPON HAS A DOUBLE FEED (FAILURE TO EXTRACT). THERE WILL BE AN EMPTY CASING IN THE CHAMBER AND A LOADED MAGAZINE SEATED IN THE WEAPON WITH THE SLIDE FORWARD SO THAT THE TOP ROUND IN THE MAGAZINE PRESSES AGAINST THE CASING IN THE CHAMBER.

The shooter stands in front of the target with the weapon at the ready position. On the command to fire, the shooter will attempt to fire the weapon. The shooter will clear the malfunction while taking 1 step to the right or left (direction will be determined by lead instructor) and fire 2 rounds to the body. If cover is available, the shooter will move to a covered kneeling position while clearing the malfunction. Time allowed is 15 seconds.

Stage 8, 25 yards

The shooter stands in front of the target with the weapon loaded, charged, and weapon secured in the holster. On the command to fire, the shooter will draw while moving to cover and fire 2 rounds to the body. The shooter has the option to fire from a covered standing or covered kneeling position. The shooter has the option to fire from a braced position using his cover. Time allowed is 15 seconds. When the target faces away, or after the 15 seconds, the shooter will perform a tactical reload (not timed).

Stage 9, 1 yard

PRIOR TO BEGINNING THIS STAGE, ENSURE ANY SHOTS TO THE HEAD OF THE TARGET ARE MARKED.

The shooter stands in front of the target with the weapon loaded, charged, and weapon secured in the holster. On the command to fire, the shooter will draw and fire 2 rounds to the body then 1 round to the head while taking 3 steps to the rear. Time allowed is 5 seconds.

To view the entire 2012 POST Manual please view our website:

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